A METHOD

Character's study

PLOT SEQUENCE

SCRIPT

LAY

IDEA

SUBJECT

PLOT SEQUENCE STORYLINE

TREATMENT

SCRIPT SCREENPLAY LAYOUT STORYBOARD

it's up to you ;) Short abstract of the idea with keys elements: Who, When, Where, Characters, the Conflict where the idea stand, and its resolution.

A subject must show the plot, describing clearly the three phases of the story: begin, development (the core), end Set list of the structure comprehensively every scene, in sequence and numbered. It will help to understand the lengh of the story pointing out what to cut and what to rewrite for maximum clarity

Literary description of the story. Developing the characters and their psychology, their motivation and biography. Describe in detail locations, key scenes, and every kind of detail functional the understanding of the story. Set the mood: atmosphere, music, moodboard, picture reference, etc

Description, page by page, of the single plates divided by panels (frame) comprehensive dialogues and panels decriptions - one by one! -

Visual transformation of the screenplay in detailed drawing sequence.

*Usually a cartoonist receives the screen-play and than can start drawing the preparatory pencils based on that, skypping the storyboard part. On the other hand a solo-cartoonist can realize directly the storyboard without the screenplay

THE SUBJECT - SYNOPSIS

- Quick and short abstract of the idea comprehensive in all the key points.
- Describe "what's happening" through beginning, the middle, end (the final resolution of the conflict).
- Short, focused and effective.

It Must include:

- the Title
- the Logline ONLY ONE sentence focused on what your story is about
- **the Pitch** brief description of "what's happening" in the story
- the Characters who they are, motivation and driven desires
- **the Summary** the actual arch of your story through beginning, middle and end
- ART study of characters, locations, opening pages and style's study

TIPS

- cut out any unnecessary details
- make the abstract straightforward and simple
- use colorful and light prose
- avoid technicality and theoretical concepts

THE SUBJECT - SYNOPSIS

Required Keypoint:

- Where the story happens
- When the story happens
- To Whom the story happens to and why their are dragged into it (where there is conflict)
- Why the story happens in that moment
- Turning points relevant to the development of the story
- **General intent** of the story (and deeper meaning if it is relevant)
- End of the story/closure/ final resolution
- Target audience and why the story is suited to them

why is the subject important for us

Find the clear intent of the story

2

heps us to divide the foundamental key-point from the secondary passage of the story

3

to start to work on the whole structure of the story

TIPS one page is more than enough!

THE BATMAN, AN EXAMPLE



- **Logline** A traumatized young heir who has chosen to fight crime to revenge his family's slaughter; usign his inheritance, his cleverness and his high moral values to personify The Batman, a dark and masked hero who will save his city, Gotham, from crime
- **the Pitch** A young boy and his parents are walking home in the city one night. They're a happy, wealthy family. But everything changes when a mugger accosts them and shoots the parents. The boy, devastated, watches his mother and father die in the street. He vows vengeance. The boy grows into a driven young man. For years he trains in martial arts and hones his skills as a detective, all the while building his inherited fortune into his commercial empire. He adopts the public persona of a flighty playboy to mask his inner obsession with justice. At last, as an adult, he deems himself ready to exact his revenge on the criminal underworld. Inspired by a creature glimpsed flying past his window, he dons a dark costume and sets out to fight crime... as the Batman.

the Characters

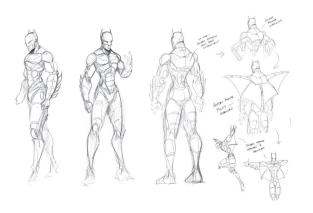
- · Bruce Wayne a good-looking inherintant, a tormented soul with high moral values who impersonate a dark superhero who fights crime in his city
- · Arnold his loyal butler, the only man who knows Bruce's double life and helps him to fight crime but he also is a paternal guide
- The Joker sworn enemy of Batman, created by an incident while they fought, a warped villain with the purpose of killing Batman and taking over Gotham City
- · Randon woman Bruce's occasional lovers, often kidnapped by the villain and rescued by The Batman

the Summary First act: we meet Bruce in his adult everyday life, observing his habits, his house, his butler Alfred, and we slowly pick up initial clues that there is something different than a rich youg man. First flashback is Bruce who is training in martial arts. In the night we follow a mascked hero, The Batman, fight and stop a minor crime. A small detail lets us know that The Batman and Bruce are the same person. He doesn't know yet that the minor crime he stopped will lead to the creation of his sworn enemy, The Joker, who'll swear revenge.

• Second act: Joker start to plot how to take over the city and kill the Batman, fighting Batman at night and Bruce on daylight. Meanwhile Batman is trying to manage this new growing menace, he meets a girl and starts to fall in love. This growing affec-tion expose his fears. We explore that in flashbacks of his past (but recent) life that show how alone he has become because he suffered a major loss in the past. With a turn of events the Joker finally understands that Bruce and The Batman are the same person and kidnaps his girlfriend to set a mortal trap for Batman.

Third act: A confused and overwelmed Batman goes off to save the girl and stop the Jokers's evil plan to conquer the city. During the conflict a flashback overlaps the fight and Bruce realizes that the Joker is also the murderer of his own parents. This revelation and the fear to lose his girlfriend gave him the strenght to fight back and win the clash. Happy ending.

· ART

















Jim Lee for DC Comics

THE SUBJECT - SYNOPSIS

EXERCISE!





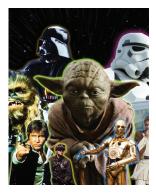














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